

## Lesson Plan

**Name of Professor: Ashok**

**Class: BCA-II/4<sup>th</sup> Semester**

**Subject code and Name: BCA – 246 MANAGEMENT INFORMATION SYSTEM**

Month	Topics covered
<b>16/04/2021 To 10 /05/2021</b>	Introduction to system and Basic System Concepts, Types of Systems, The Systems Approach, Information System: Definition & Characteristics, Types of information, Role of Information in Decision-Making, Sub-Systems of an Information system: EDP and MIS management levels, EDP/MIS/DSS.
<b>11/05/2021 To 05 /06/2021</b>	An overview of Management Information System: Definition & Characteristics, Components of MIS, Frame Work for Understanding MIS: Information requirements & Levels of Management, Simon's Model of decision-Making, Structured Vs Un-structured decisions, Formal vs. Informal systems.
<b>05/06/2021 To 20 /06/2021</b>	Developing Information Systems: Analysis & Design of Information Systems: Implementation & Evaluation, Pitfalls in MIS Development.
<b>21/06/2021 To 10 /07/2021</b>	Functional MIS: A Study of Personnel, Financial and production MIS, Introduction to e-business systems, ecommerce – technologies, applications, Decision support systems – support systems for planning, control and decision-making

## Lesson Plan

**Name of Professor: Ashok**

**Class: BCA-III/6<sup>th</sup> Semester**

**Subject code and Name: BCA-363: Computer Graphics**

Month	Topics covered
<b>16/04/2021 To 10 /05/2021</b>	<b>UNIT – I</b> Introduction to Computer Graphics; Interactive and Passive Graphics; Applications of Computer Graphics; Display Devices: CRT; Random Scan, Raster Scan, Refresh Rate and Interlacing, Bit Planes, Color Depth, Color Palette, Color CRT Monitor, DVST, Flat-Panel Displays: Plasma Panel, LED, LCD; Lookup Table, Interactive Input Devices, Display Processor, General Purpose Graphics Software, Coordinate Representations;
<b>11/05/2021 To 05 /06/2021</b>	<b>UNIT – II</b> Point-Plotting Techniques: Scan Conversion, Scan-Converting a Straight Line: The Symmetrical DDA, The Simple DDA, Bresenham's Line Algorithm; Scan-Converting a Circle: Circle drawing using Polar Coordinates, Bresenham's Circle Algorithm, Scan-Converting an Ellipse: Polynomial Method, Trigonometric Method; Polygon Area Filling: Scan-line Fill and Flood Fill Algorithms;
<b>05/06/2021 To 20 /06/2021</b>	<b>UNIT – III</b> Two-Dimensional Graphics Transformation: Basic Transformations: Translation, Rotation, Scaling; Matrix Representations and Homogeneous Coordinates; Other Transformations: Reflection, Shearing; Coordinate Transformations; Composite Transformations; Inverse Transformation; Affine Transformations; Raster Transformation; Graphical Input: Pointing and Positioning Devices and Techniques
<b>21/06/2021 To 10 /07/2021</b>	<b>UNIT – IV</b> Two-Dimensional Viewing: Window and Viewport, 2-D Viewing transformation Clipping: Point Clipping; Line Clipping: Cohen-Sutherland Line Clipping Algorithm, Mid-Point Subdivision Line Clipping Algorithm; Polygon Clipping: Sutherland-Hodgman Polygon Clipping Algorithm; Three-Dimensional Graphics: Three-Dimensional Display Methods; 3-D Transformations: Translation, Rotation, Scaling; Composite Transformations